

Child's Name: \_\_\_\_\_

Add up the section totals to obtain the Subtotal.

Next, multiply the subtotal by 2.63 to obtain the PLAYparent Physical Literacy Score.

Cognitive Domain	Score
1. Confidence to participate in physical activity and sport	
2. Motivation to participate in physical activity and sport	
3. Comprehension of movement terms	
4. Desire to participate in activities alone	
5. Desire to participate in activities with others or in groups	
6. Knowledge related to healthy physical activity	
Total	
<b>Motor Competence</b>	
<b>Locomotor</b>	
7. Coordination when moving	
8. Safety while moving in the environment relative to others	
9. Number of movement skills acquired	
10. Ability to balance during movement	
11. Ability to run	
12. Ability to start, stop and change direction	
Total	
<b>Object Control</b>	
13. Ability to use hands to throw, catch and carry objects	
14. Ability to use feet to kick or move objects	
15. Ability to use left and right sides equally	
Total	
<b>Environment</b>	
16. Amount of participation in water activities	
17. Amount of participation in indoor activities	
18. Amount of participation in outdoor activities	
19. Amount of participation in snow/ice activities	
Total	
<b>Physical Literacy Score</b>	
<b>Cognitive Domain</b>	
<b>Motor Competence – Locomotor</b>	
<b>Motor Competence – Object Control</b>	
<b>Environment</b>	
Add up the section totals to obtain the Subtotal	Subtotal
Multiply the subtotal by 2.63 to obtain the Total	Total